## When EMP Throws SCCIC Timeout

When we try to read a register in the lpGBT we get the following error,

```
emp._emp_python.exception: SCCICNode: Timed out waiting for replies
(expecting 1 words, received 0 so far)
```

This report will outline when the emp C++ layer in the MTD DAQ SW throws this error.

This error is thrown in the SCCICNode.cpp (in path /home/cmx/etl/toolbox/mtd-emp-toolbox/core/src/common/SCCICNode.cpp) file in the method waitReplyDataCount,

```
bool SCCICNode::waitReplyDataCount(unsigned aNData, int aTmax msec) const
 unsigned lI(0);
 char lBuf[256];
  sprintf(lBuf, "SCCICNode::waitReplyDataCount() Expected
reply data count=%d", aNData);
 logger::debug(lBuf);
 using namespace std::chrono;
 const auto lStart = steady clock::now();
 while (true) {
    auto start = std::chrono::steady clock::now();
   ValWord<uint32 t> lNReply = getNode("reply data count").read();
   getClient().dispatch();
    auto end = std::chrono::steady clock::now();
   SCCICNode::m read reply data count dt += (end - start);
    sprintf(lBuf, "SCCICNode::waitReplyDataCount() reply data count=%d",
lNReply.value());
   logger::debug(lBuf);
    if (lNReply < aNData) {</pre>
     if (!aTmax msec != -1 && lI == kTmax * aNData) {
        readReply(lNReply);
        ICTimeOut lExc("SCCICNode: Timed out waiting for replies (expecting
" + std::to_string(aNData) + " words, received " +
std::to string(lNReply.value()) + " so far)");
        throw lExc;
      std::this thread::sleep for(std::chrono::milliseconds(1));
```

```
else if (lNReply == aNData)
    return true;
else {
    readReply(lNReply);
    ICInvalidNumberOfReplies lExc("Reply_data_count is not valid.");
    throw lExc;
}
lI++;
if (aTmax_msec != -1 && duration_cast<milliseconds>(steady_clock::now()
- lStart).count() >= aTmax_msec)
    return false;
}
```

For thoroughness this is called at the end of <code>icReadBlock</code> and in <code>icWriteBlock</code>. These methods are ultimately used in the top level python software. By studying this we hope to understand what counts as a timeout. Specifically this line,

```
ICTimeOut lExc("SCCICNode: Timed out waiting for replies (expecting " +
std::to_string(aNData) + " words, received " +
std::to_string(lNReply.value()) + " so far)");
```

## **How it works**

The function expects some data length for the reply and begins reading reply data counts,

```
ValWord<uint32_t> lNReply = getNode("reply_data_count").read();
```

If length of the reply is less than the inputted expected it throws this error. However it will try 10 \* len(expected\_data) iterations before timing out.

```
if (lNReply < aNData) {
   if (!aTmax_msec != -1 && lI == kTmax * aNData) {
      readReply(lNReply);
      ICTimeOut lExc("SCCICNode: Timed out waiting for replies (expecting " +
   std::to_string(aNData) + " words, received " +
   std::to_string(lNReply.value()) + " so far)");
      throw lExc;
}</pre>
```

```
std::this_thread::sleep_for(std::chrono::milliseconds(1));
}
```